

CODE 50 LIGHT COLOR

1 Variable
2 White
3 Black
4 Gray
5 Red
6 Orange
7 Yellow
8 Green
9 Blue
0 Violet
9 Other

CODE 60 COLOR SHOOT CLASSIFICATION

1 Slight glow
2 White
3 Metallic
4 Red
5 Orange
6 Yellow
7 Green
8 Blue
9 Violet
9 Black
9 Other

CODE 61 STREAKS

1
2 1
3 2
4 3
5 4
6 5
7 6
8 7-10
9 11-20
0 21-30
9 31 or more

CODE 42 SPEED

Variable
1 Reversing, stationary
2 Less than 100 mph
3 100 - 400 mph
4 More than 400 mph
5 Motorcycle-like
6 Not stated
7 Other

CODE 51 SHAPE

1 Variable
2 Ellipse
3 Rocket
4 Conventional aircraft
5 Unconventional aircraft
6 Retror, comet
7 Leaflike
8 Conical
9 Dropdrop
0 Flame, tails, fire
9 Fire

CODE 62 SURVEYOR VISUAL ANGLE
(Referred to gun diameter)

1 Decreased in size
2
3 0.1
4 0.2
5 0.5
6 0.75
7 1.0
8 1.5
9 2.0
0 2.5
9 3.0 to 10.0
9 Other

CODE 52 LIGHT BRIGHTNESS (Intensity)

1 Decreased
2
3 Sunlight on mirror
4 Sunlight on aluminum
5 Sunlight on plaster
6 Sunlight on stone
7 Sunlight on soil
8 Brighter than moon
9 Like moon
0 Duller than moon
9 Barely visible
9 Other

CODE 63 ANGULAR VELOCITY

1 Variable
2
3 Zero
4 Very slow, 1° per second
5 Slow, 2° per second
6 Moderate, 4° per second
7 Rapid, 12° per second
8 Very fast, 30° per second
9 Extremely fast, 90° per second
0 More than 90° per second
9
9 Other